

CHARACTER SHEET for CHAMPIONS: The Superhero Roleplaying Game

Value	Characteristic	Cost	Pts	Name:	Ego CV:	Combat Value:
15	Strength.....x1		5	<u>INTRUDER</u>	7	6
18	Dexterity.....x3		24	END: 48		
24	Constitution.....x2		28	STUN: 29		
10	Body Pips.....x2		1	BODY: 10		
20	Intelligence.....x1		10	Phases: 1 2 3 4 5 6 7 8 9 10 11 12		
20	Ego.....x2		20	Pts		END
20	Presence.....x1		10	5 Security Systems		
4	Comeliness.....x½		-3	5 Detective Work		
10	Physical Defense..x1		7	10 Find Weakness 11-		
10	Energy Defense....x1		5	5 1d6 Luck		
4	Speed.....x10		12	10 Danger Sense 11-		
8	Recovery.....x2		5	5 Ego Defense 5		
48	Endurance Pips....x½					
29	Stun Pips.....x1					
Base Physical Defense = (STR/5)				Energy Blast 15d6 • 2x day		
Base Energy Defense = (CON/5)				- stolen power • Obvious Accessible Focus		
Base Speed = 1 + (DEX/10)						
Recovery = (STR/5) + (CON/5)						
Endurance Pips = 2 x CON						
Stun = BODY + (STR/2) + (CON/2)						
Combat Value = (DEX/3)						
Ego CV = (EGO/3)						
Perception Roll = 9 + (INT/5)						
INT Roll = 9 + (INT/5)						
DEX Roll = 9 + (DEX/5)						
EGO Roll = 9 + (EGO/5)						
Powers Total						
118 + Characteristics Total						
= Total Points						

INT Roll: 13 DEX Roll: 13 EGO Roll: 13
 Perception Roll: 13
 Movement: 6" /

Attack	Off.	Def.	Damage
Punch	+0	+0	x1
Haymaker*	+0	-5	x1½
Kick*	-2	-2	x1½
Block	+0	+0	--
Dodge	--	+3	--
Grab	-1	-2	--
Move By	-2	-2	x½ + V/5
Move Through#	-V/5	-3	x1 + V/3
Martial Punch	+0	+2	x1½
Martial Kick	-2	+1	x2
Martial Block	+2	+2	--
Martial Dodge	--	+5	--
Martial Throw	+V/5	+1	x1 + V/5

*+1 segment #attacker takes ½ damage

Disadvantages	Pts
Secret Identity: Jay Le Beau	15
Hunted by superhero group	25
Hunted by transnational corps	20
DNPC Sharon	15
DNPC Ali	15
Physical Limitation - Frequent Slight	10
Psych Lim: Ruthless rebel	20
Psych Lim: Idealist	15
Berserk - common 11, 11	15
AI goes too far	15
Villain bonus	15
Disadvantages Total	165
Experience Spent+	
Experience Earned: Total Points=	265

